

Inanimate Alice

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<http://noelb612.blogspot.com/2009/12/visual-novels-vs-interactive-fiction.html>

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[asp%3Fref%3Drss&ct=ga&cd=s-x_3-G9vwU&usg=AFQjCNGBjCYpvysGjdF9NaXrohUCmWj1Nw](http://www.thestreet.com/story/10642852/1/the-future-of-the-novel-is-digital-interactive-narrative-inanimate-alice-featured-in-epic-documentary-tv-series.html)

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<http://www.youtube.com/watch?v=fhwudqiqoKw> - World Trade Center
<http://www.youtube.com/watch?v=T2KRgNuwh54> - Vladimir
<http://www.youtube.com/watch?v=hgqiRJs7Ks4> - Lost in the Desert
<http://mediablood.blogspot.com/2009/11/wonderland-is-strange-and-nonsensical.html>
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<http://www.680news.com/news/entertainment/more.jsp?content=e289342937>
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<http://culturenet.wordpress.com/2009/10/21/inanimate-alice-episode-1-china-2/>
<http://culturenet.wordpress.com/2008/10/18/inanimate-alice/>
<http://culturenet.wordpress.com/2008/10/17/inanimate-alice-episode-1-china/>

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<http://teachinggraphicnovels.blogspot.com/2009/09/inatimate-alice.html>
<http://bookseller-association.blogspot.com/2009/09/digital-novels-that-break-spines.html>

Having not seen it for many months we too found the creativity and diversity of its construction even more compelling than we have first seen it and interviewed her....Both Pullinger and Zuiker are exploding the spine that has straight-jacketed creators and although it may not suit all this new environment is enabling some to express themselves and engage with the reader on many levels.

<http://www.teachmag.com/alice.html>

“The kids in our classrooms today are digital natives, born into a technological and digitally driven society learning to read from a video game or computer screen. These new types of readers may struggle with reading literature in the traditional book form.

How can the rich literature found in the pages of plain books compete with the interactive, flashy features of video games or an e-book? When it comes to the classroom the answer is clear, group discussions about novels and plays cannot compete with the interactive qualities of the newest technologies aimed specifically for students who desire an alternative way of reading and learning.

How can we encourage a digital native to read literature today? Perhaps the answer lies in a compelling new interactive digital initiative that is chalk full of flashy features, but is primarily a graphic novel with strong narrative elements and comprehensive aids for teachers to follow: Inanimate Alice.

It is hard to describe the Inanimate Alice concept without seeing it. Inanimate Alice is a novel meets video game meets movie, almost. It mixes manipulated graphics, text, original music, and sound effects. Inanimate Alice tells the story of Alice, a young girl growing up in the first half of the 21st century and her imaginary digital friend, Brad. Over ten episodes, each a self-contained story, Alice grows from an eight-year old living with her parents in a remote region of Northern China to a talented mid-twenties animator and designer working for the biggest games company in the world.

Inanimate Alice reads like a novel, but reels in your attention in a way only a video game or movie can. It is a matrix of blossoming themes and intriguing storylines. By stages, every theme, every element becomes more intense, sophisticated, and grown-up. From scratchy typefaces, simple dialogue, and rudimentary gadgets it feels real, edgy, and very relatable.

The series has an inherent energy and as such, engages students. Its concept calls out for interaction. At certain points in the narrative, the reader searches for ways to continue on the story by playing the built-in game. And you want to continue reading because the story is so captivating. What's Alice's secret? Why does she keep moving across the globe? What is going to happen next?

Inanimate Alice is a high quality literary experience told in a new form. It opens up the wonder of story-telling to a wider range of students and learning styles. Inanimate Alice is perfect for those not generally inclined toward reading, whether they have actual barriers to reading text or because they are visual learners or otherwise not geared to learning by written text. Inanimate Alice is a new way for digital natives to enjoy reading today.”

8/09

<http://sharpjacqui.blogspot.com/2009/08/inanimate-alice-multimedia-fiction-and.html>
<http://ictfunandlearning.blogspot.com/2009/08/passwords-for-chocolate.html>

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<http://aronowsenglish11.blogspot.com/2009/03/inanimate-alice-episode-5-by-2nd-pd.html>
http://www.internetevolution.com/author.asp?section_id=740&doc_id=176195

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<http://cde.cerosmedia.com/1149ec2e8708937993.cde>
<http://www.rigby.com.au/firststeps/weblinks02.asp>
<http://hermanlindsayuz.livejournal.com/7819.html>
<http://angelaathomas.com/2009/04/09/inanimate-alice-teaching-featured/>
<http://inspired.futurelab.org.uk/>
<http://www.youtube.com/watch?v=DkgjzpNWUUE> - OCDF China Tours

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<http://bookpushintechie.blogspot.com/2009/03/new-media-demands-new-literacy.html>
<http://angelaathomas.com/2009/03/30/inanimate-alice-music-remixes-and-retellings/>
<http://www.flickr.com/photos/anyaka/3390645663/>
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<http://outsidethetext.com/trace/inanimate-alice-part-2/>
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http://www.agent4change.net/index.php?option=com_content&view=article&id=277:inanimate-alice-puts-life-into-learning&catid=77:online-services&Itemid=189
<http://meltingman.co.uk/blog/2009/02/23/links-for-2009-02-23/>
<http://lyleskains.blogspot.com/>
<http://educationaltechnologyinelt.blogspot.com/search/label/inanimate%20alice>
<http://free.getpaidfrom.us/2009/02/a-whole-library-in-a-wafer-like-form/>
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<http://digitalculturesmodule.blogspot.com/2009/02/inanimate-alice-andy-p.html>
<http://digitalculturesmodule.blogspot.com/2009/02/inanimate-alice-episode-2-italyrachael.html>

RA Crossroads: Digital Fiction -

<http://www.libraryjournal.com/article/CA6631409.html?nid=4683&rid=1880235180&source=link>

<http://thedigitalist.net/?p=426>

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<http://pvsd.schoolfusion.us/modules/groups/homepagefiles/cms/133843/File/Community%20Communicators/Community%20Communicator%20-%20Fall%202008%20-%20small.pdf?sessionid=174d583434d267f3950deb1d2b247ffe>

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<http://ksgmorris.blogspot.com/2008/11/inanimate-alice.html>

http://blogs.setonhill.edu/AlexandriaHull/2008/11/hypertext_not_all_what_i_thoug.html

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<http://notaladiesmanalandmine.blogspot.com/2008/10/one-example.html>

<http://lyleskains.com/Blog/2008/10/ironing-out-my-phd-pitch.html>

<http://elrick1.edublogs.org/2008/10/27/inanimate-alice/>

http://iluvwords.blogspot.com/2008_10_01_archive.html#7129537836216158730

<http://culturenet.wordpress.com/2008/10/18/inanimate-alice/>

<http://culturenet.wordpress.com/2008/10/17/inanimate-alice-episode-1-china/>

A new form of literature? Blog 3

http://blogs.setonhill.edu/JessicaKrehlik/2008/10/a_new_form_of_literature_blog_2.html

For example, one could very easily argue that *Inanimate Alice*, Episode 1: China has a beginning, middle, and end. However, the story seems to lack a lot of content, but the pictures and graphics make up for that lack of details.

JessicaKrehlik -

<http://blogs.setonhill.edu/JessicaKrehlik/>

<http://blogs.setonhill.edu/JessicaKrehlik/>

First Glance

http://blogs.setonhill.edu/DavidWilbanks/2008/10/first_glance.html

By DavidWilbanks

Inanimate Alice, Episode 1: China by Kate Pullinger and babel, was unique in that it was actually linear. It was really interesting how the author incorporated video (low-res so that it loaded quick) and layered sounds to speed up or *...*

DavidWilbanks -

<http://blogs.setonhill.edu/DavidWilbanks/>

<http://blogs.setonhill.edu/DavidWilbanks/>

<http://likemad3.blogspot.com/2008/10/inanimate-alice-eh.html>

By Doug DeMaio (Melissa Partington)

Let me start off this post by saying that I did not enjoy any of the episodes of *Inanimate Alice* very much at all. Generally, I found them mind-numbingly hollow and boring. There are, of course, a few exceptions to any generality,

Like MAD - <http://likemad3.blogspot.com/>

favorite *inanimate Alice*

<http://c-mounts.blogspot.com/2008/10/favorite-inanimate-alice.html>

By drrogers(Kaleb)

My favorite *inanimate Alice* was definitely the one when the family was in Moscow. I thought that this story was the best because of the plot twists that actually seemed to mean something, not like some of the other episodes. *...*

<http://c-mounts.blogspot.com/>

<http://indigosquirt.blogspot.com/2008/10/inanimate-alice.html>

By aujwat6(charlotte snowe)

Wow...is pretty much all I have to say about this assignment. I thought that this was very well done, but it was a little too long for my taste. The first three episodes were fine, I didn't get anxious as much to end the stories.

Indigo Squirt

<http://indigosquirt.blogspot.com/>

<http://gblog2012.blogspot.com/2008/10/inanimate-alice.html>

By Tess(Tess)

Out of all the episodes I suppose the second one in Italy was my favorite. I thought the music that they played was pretty cool and it went with the mood they were trying to portray well. I felt like this was the only one with an actual *...*

Grandma's Blog

<http://gblog2012.blogspot.com/> <<http://gblog2012.blogspot.com>

<http://likemad3.blogspot.com/2008/10/inanimate-alice.html>

By Melissa Partington

... times so that the story could continue was a clever way to ensure the viewer stayed attentive to the story. Overall, I feel that if they were not viewed all at once in a row, it would be a pleasant experience to watch *Inanimate Alice*.

Like MAD - <http://likemad3.blogspot.com/>

YEAH!!!! I caught all the falling dolls on a Skateboard!!

<http://theunpreparedcritics.blogspot.com/2008/10/yeah-i-caught-all-falling-dolls-on.html>

By M. Haji Bigman(AKH)

Inanimate Alice Episode 3: Russia. My first impression when I started to play the game version instead of reading, I was like sweet, gameboy Tony Hawk eat this. I thought the stories were pretty cool too. So what is Alice's last name? *...*

The Unprepared Critics - <http://theunpreparedcritics.blogspot.com/>

<http://culturenet.wordpress.com/2008/10/18/inanimate-alice/>

<http://culturenet.wordpress.com/2008/10/17/inanimate-alice-episode-1-china/>

<http://www.interculturaldialogue2008.eu/473.0.html>

<http://c-mounts.blogspot.com/2008/10/alice-in-italy.html>

<http://gblog2012.blogspot.com/2008/10/irritating-alice.html>

http://likemad3.blogspot.com/2008/10/inanimate-alice_09.html

<http://indigosquirt.blogspot.com/2008/10/inanimate-alice.html>

<http://c-mounts.blogspot.com/2008/10/favorite-inanimate-alice.html>

<http://theunpreparedcritics.blogspot.com/2008/10/yeah-i-caught-all-falling-dolls-on.html>

<http://indigosquirt.blogspot.com/2008/10/alice-needs-babysitter.html>

<http://gblog2012.blogspot.com/2008/10/inanimate-alice.html>

<http://likemad3.blogspot.com/2008/10/inanimate-alice.html>

<http://likemad3.blogspot.com/2008/10/inanimate-alice-eh.html>

http://blogs.setonhill.edu/DavidWilbanks/2008/10/first_glance.html
http://blogs.setonhill.edu/JessicaKrehlik/2008/10/a_new_form_of_literature_blog_2.html
http://blogs.setonhill.edu/JessicaKrehlik/2008/10/a_new_form_of_literature_blog_1.html
http://blogs.setonhill.edu/JessicaKrehlik/2008/10/a_new_form_of_literature_blog.html
DMU Showcase, <http://www.dmu.ac.uk/study/showcase/home.jsp>

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Adrian Slatcher - <http://artoffiction.blogspot.com/2008/09/elit-for-illiterate.html>
Andrew Gallix on The Guardian - <http://www.guardian.co.uk/books/booksblog/2008/sep/24/ebooks>
Josie Fraser (MyBlogLog) - <http://www.mybloglog.com/buzz/members/josiefraser/>
<http://a2mal7070.wordpress.com/2008/09/03/identity-website-analysis/>
haha.nu - <http://haha.nu/misc/inanimate-alice/>

Knowledge Management Resources -
<http://knowledgemanagement.wordpress.com/2008/09/01/links-for-2008-09-01/>

Boris Jäger (MyBlogLog) -
http://www.mybloglog.com/buzz/members/Boris_Jaeger/newwith/me/?eid=1220248010_9_14321392

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Learning Games - <http://learninggames.wordpress.com/2008/08/13/eif-virtual-worlds-and-gaming-in-education/>

"...a beautifully rendered interactive story delivered online with flash - which also has accompanying materials for use in classroom. Stories is a story creation tool, allowing pictures, text and sounds to be easily put together by children to tell their own stories."

ScottishGames.biz - <http://indoctrinat.typepad.com/scottishgames/2008/08/eif-screenings.html>
Film Experience Blog - <http://filmexperience.blogspot.com/2008/08/linky-business.html>

"this web series is really absorbing and mildly disturbing... though I'm not sure why it upsets me."

7/08

Dale Pike - <http://coas-tools.uncc.edu/blogs/dalepike/2008/07/30/inanimate-alice-education/>
GamersHell - <http://www.gamershell.com/news/56254.html>
<http://www.digital-teacher.co.uk/2008/07/istories.html>
"iStori.es is a supremely easy-to-use story-telling device that requires no manual."
<http://paclteens.blogspot.com/2008/07/inanimate-alice.html>
"Who or what is Inanimate Alice? It's sort of a book, sort of a movie, sort of a game, and totally cool."
24 learning - <http://24learning.blogspot.com/2008/07/inanimate-alice.html>
"Incredible multimedia storytelling."
<http://blog.core-ed.net/derek/2008/07/inanimatealice.html>

Create Readers (National Library of New Zealand)
<http://createreaders.natlib.govt.nz/2008/07/childrens-literature-online.html>

"For teachers, there is... a wealth of lesson plans and support material -- making this a valuable and unique resource for the classroom."

Tim Rylands, <http://www.timrylands.com/blog/2008/07/10/ict-to-inspire-conference-esis-wales-with-inanimate-alice/>
"[IA is] a great site I stumbled upon recently, and one that... encourages great discussion and interaction in a range of classes"

Warrington ICT, <http://warringtonict.wordpress.com/2008/07/08/inanimate-alice/>
Binnorie, <http://binnorie.wordpress.com/2008/07/08/inanimate-alice-episode-4/>

Hypercompedia - <http://smgct.typepad.com/hypercompedia/2008/07/new-media-how-h.html>
HER Interactive - <http://www.herinteractive.com/prod/index.shtml>
Linkster - <http://linkstersblog.blogspot.com/2008/07/inanimate-alice.html>
The Presurfer - <http://presurfer.blogspot.com/2008/07/inanimate-alice.html>

Bindr of Daemns - <http://bindr.tumblr.com/post/40135439/inanimate-alice>

Mr O's Blog - <http://mroleary.edublogs.org/2008/06/28/links-for-280608/>

Ursi's blog - http://www.ursispaltenstein.ch/blog/weblog.php?/weblog/inanimate_alice/

Pierce County Library System - http://www.piercecountylibrary.org/blogs.aspx?id=1&blog_id=2&posting_id=461

Awexome Stuff That I Found, <http://bloohoo.livejournal.com/6058.html>

Kristin Reiber Harris, www.KristinReiberHarris.com

"Alice, How did you know? I love your work. I show it to all of my students.

Can't wait to check out the new episode and see iStori.es."

The Digitalist, Pan MacMillan - <http://thedigitalist.net/?p=177>

LazyLaces - <http://www.lazylaces.com/article.asp?p=3368>

CMIS Evaluation Fiction Focus - <http://cmisevalff.edublogs.org/2008/06/24/inanimate-alice/>

"Have you caught up with Inanimate Alice yet? It is digital storytelling at its most delicious."

Read Roger - <http://www.hbook.com/blog/2008/06/inanimate-alice.html>

Learning Gems - <http://bookjewel.edublogs.org/2008/06/24/inanimate-alice-is-a-learning-gem/>

"Inanimate Alice is a Learning Gem... With the release of Inanimate Alice Episode 4 'Hometown' I am even more convinced that this type of multimedia story is the future of e-reading."

Darcy's Blog - <http://darcymoore.wordpress.com/2008/06/24/inanimate-alice/>

"...a wonderfully innovative online text"

The Sydney Morning Herald - <http://www.smh.com.au/news/arts/emotional-seesaw/2008/06/24/1214073224418.html>

Artdaily.org - http://www.artdaily.com/index.asp?int_sec=2&int_new=24857

"...a sophisticated but user-friendly digital story that incorporates text, dynamic sound and visuals, music, and interactivity."

International Journal of Inactivism - <http://frankbi.wordpress.com/2008/06/23/random-art-moment-inanimate-alice-episode-4/>

Educating alice, <http://medinger.wordpress.com>

"I've just experienced the just-released "Episode 4: Hometown" of the haunting multimedia-interactive story, Inanimate Alice and can say that it is just as enjoyable and unique as the previous three."

CTV Canada, http://krisabel.ctv.ca/blog/_archives/2008/6/20/3754382.html

The Cafe in the Woods - <http://tbonecafe.wordpress.com/2008/06/21/saturday-fun-inanimate-alice/>

"Alice tells her story through moving snapshots, journaled words and haunting music... The narrative gets a little dark sometimes—from Alice's anxiety as she waits for her parents to come home in Italy, to going through an abandoned labyrinthine building in England. But the darkness doesn't get too dark; just enough to add atmosphere to a wonderful story... Alice is beautiful in that we start to forget that it's a just a game and we began to connect with her, all her fears and hopes, and her joy too."

Books, Inq. - <http://booksinq.blogspot.com/2008/06/little-alice.html>

"Episode 4 of the super-stylish interactive story Inanimate Alice is out now. If you've never experienced it, interactive fiction is part story, part game. I've reported on Alice before because I think it's unique and really beautiful. (Wait till you hear the music. I'm so into it. It's like the soundtrack for a spooky-cool movie...) [Episode 4] feels more realistic than the others before it because it makes use of photography in addition to digital images."

Wor::site - <http://worsite.blogspot.com/2008/06/inanimate-alice-episode-4-released.html>

"Slick graphics and with an excellent soundtrack"

WebGameDev - http://www.webgamedev.com/flash_game_news/inanimate_alice_episode_4-t4209.0.html

Captain Linko - <http://www.captainlinko.com/30162/inanimate-alice-episode-4/>

Games Blog - <http://games.fblogh.com/news/inanimate-alice-episode-4/>

The Bonte Games - <http://www.bontegames.com/2008/06/inanimate-alice-episode-4.html>

Motorola Mobile Reviews - <http://motorolaflashgames.com/>

Jay is Games - http://jayisgames.com/archives/2008/06/inanimate_alice_episode_4.php

"Inanimate Alice serves as both entertainment and a peek into the future of literature as a fusion of multimedia technologies. The haunting images and accompanying music and text weave a remarkably gripping tale that must be experienced to be believed... Get ready for thirty minutes of multimedia bliss."

5/08

Alliance of Civilizations - http://www.aocmedialiteracy.org/index.php?option=com_content&task=blogsection&id=2&Itemid=31

Kate PULLinger / Inanimate Alice in 'Digital Fiction: From the Page to the Screen' in Transdisciplinary Digital Art. Sound, Vision and the New Screen (ISSN 1865-0929) [Springer Berlin Heidelberg, 2008],

<http://www.springerlink.com/content/w655817n262j8145/>

http://www.columbian.com/lifehome/lifeHomeNews/2008/05/05302008_Works-of-art-a-click-away.cfm

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<http://tipline.blogspot.com/2008/04/tips-inanimate-alice.html>

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